

6 Easy VGM Hacks

How to hook students, teach concepts, and build skills simultaneously

- Check the rating – the alto flute motif in ‘Uncharted’ is awesome but the game is R18.
- Stay relevant – Check in with the students and use music from the games they are playing, or music they are recommending.
- Don’t pretend – You don’t have to be a ‘gamer’... you can just be an epic teacher who uses really cool music in their classes.
- Make it fun – Teaching concepts should be fun. There is so much music to choose from, you can map to the elements/concepts. Make it enjoyable and fun from the student’s perspective.
- Join online groups – There is a wonderful community of people out there: Group 1, Group 2
- The secret’s out – Once you start talking about VGM and the composers, you will be delighted by how many people will open up to you about their favourites! It’s like a guilty secret amongst us adults...

It’s so important to have pride in yourself and have confidence in yourself, but at the same time try to compose thinking of your listeners.

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VGM

